



MINUTES
OF THE CITY OF SAN BENITO SPECIAL CITY COMMISSION MEETING

On May 11, 2021 the City Commission met for a Special Meeting at the San Benito Municipal Building, Cesar Gonzalez Meeting Hall, 401 North Sam Houston Boulevard, San Benito, Texas.

City Commission Members Present: Ricardo Guerra, Mayor; Carol Lynn Sanchez, Mayor Pro Tem; Rene Garcia, Commissioner, Place 1; Rene Villafranco, Commissioner, Place 2; Pedro A. Galvan, Commissioner, Place 3; Mark Sossi, City Attorney.

City Administration Personnel Present: Manuel De La Rosa, City Manager; Fred Bell, Assistant City Manager; Ruth McGinnis, City Secretary.

ITEM 1. WELCOME.

Mayor Ricardo Guerra called the meeting to order at 5:30 p.m. confirming a quorum.

ITEM 2. PUBLIC COMMENTS. (*Speakers/Remarks limited to three minutes*).

Ruth McGinnis, City Secretary, announced no public comments.

ITEM 3. CONSIDERATION AND POSSIBLE ACTION TO APPROVE RESOLUTION NUMBER 2021-0511-003(R): A RESOLUTION FOR THE OFFICIAL CANVASSING FOR THE OFFICIAL RESULTS OF THE CITY OF SAN BENITO GENERAL ELECTION HELD ON MAY 1, 2021.

Mayor Ricardo Guerra requested a motion. **Commissioner Rene Garcia** moved to approve. **Commissioner Rene Villafranco** seconded the motion. Voting Aye: **Mayor Ricardo Guerra, Mayor Pro Tem Carol Lynn Sanchez, Commissioner Rene Garcia, Commissioner Rene Villafranco and Commissioner Pedro A. Galvan.** Motion carried to **APPROVE RESOLUTION NUMBER 2021-0511-003(R): A RESOLUTION FOR THE OFFICIAL CANVASSING FOR THE OFFICIAL RESULTS OF THE CITY OF SAN BENITO GENERAL ELECTION HELD ON MAY 1, 2021.**

ITEM 4. ADJOURNMENT.

Mayor Ricardo Guerra requested a motion. **Mayor Pro Tem Carol Lynn Sanchez** moved to approve. **Commissioner Rene Garcia** seconded the motion. Voting Aye: **Mayor Ricardo Guerra, Mayor Pro Tem Carol Lynn Sanchez, Commissioner Rene Garcia, Commissioner Rene Villafranco and Commissioner Pedro A. Galvan.** Motion carried to **ADJOURN AT 5:32 P.M.**

CITY OF SAN BENITO

HONORABLE RICARDO GUERRA
MAYOR

ATTEST:

RUTH MCGINNIS
CITY SECRETARY